

# A survey on Cryptanalysis of Elliptic Curve Cryptography

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## Weierstrass Equation

Let  $\mathbb{K}$  be a field with characteristic different than 2 or 3 and  $A, B \in \mathbb{K}$ . A *Weierstrass Equation*  $f$  is an equation in  $\mathbb{K}[x, y]$  of the form

$$f : y^2 = x^3 + Ax + B.$$

The quantity  $\Delta = 4A^3 + 27B^2$  is called *discriminant* and if  $\Delta \neq 0$ , then  $f$  is said to be *non-singular*.

# Elliptic Curves

## Elliptic Curve

An *elliptic curve*  $E$  over  $\mathbb{K}$  is the set of points  $(x, y) \in \mathbb{K}^2$  which verifies a non-singular Weierstrass equation plus the *point at infinity*  $\mathcal{O}$ , that is

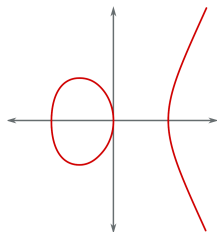
$$E(\mathbb{K}) = \left\{ (x, y) \in \mathbb{K}^2 \mid y^2 = x^3 + Ax + B : A, B \in \mathbb{K} \right\} \cup \{ \mathcal{O} \}.$$

# Elliptic Curves

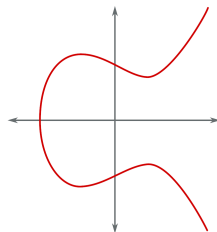
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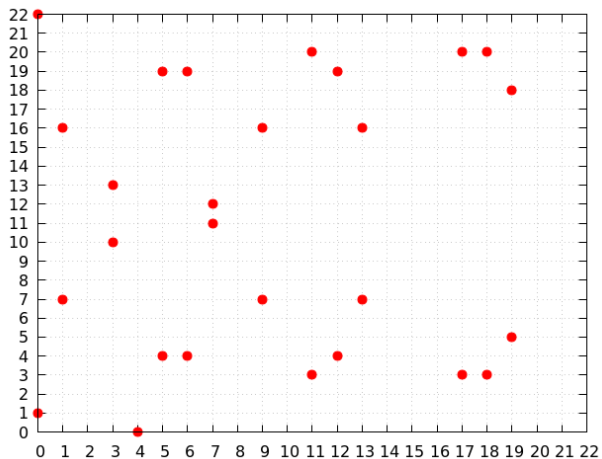


$$y^2 = x^3 - x$$



$$y^2 = x^3 - x + 1$$

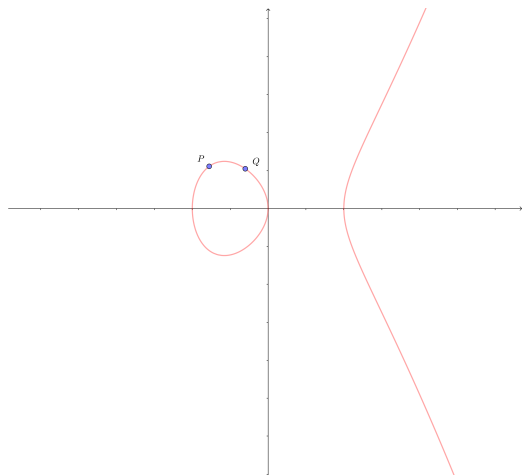
# Elliptic Curves



$$E : y^2 = x^3 + x + 1 \text{ over the field } \mathbb{F}_{23}$$

This curve has 28 points, including  $\mathcal{O}$ .

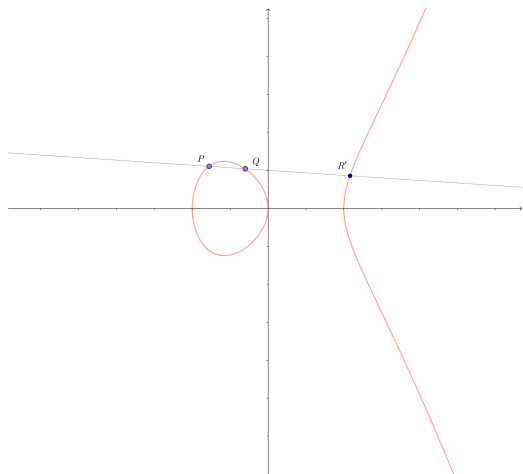
# Group Structure in Elliptic Curves



## Sum

Given two points  $P$  and  $Q$  over an elliptic curve  $E$ , the *sum*  $P + Q$  is defined with the following algorithm:

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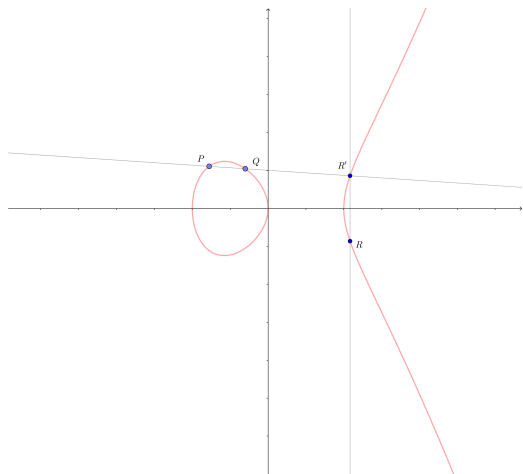


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- Draw the line between  $P$  and  $Q$ . This line will intercept the curve  $E$  in a third point  $R'$ .

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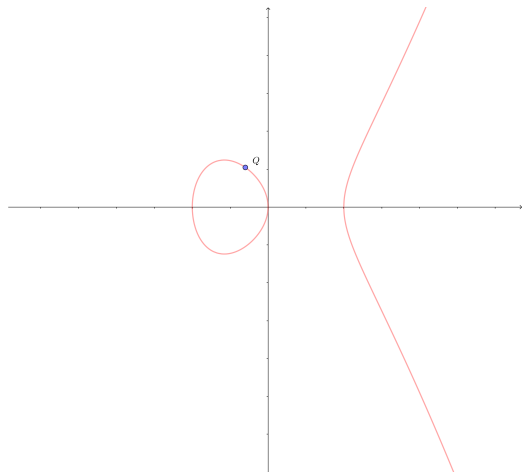
- Draw the line between  $P$  and  $Q$ . This line will intercept the curve  $E$  in a third point  $R'$ .
- Draw the symmetric point of  $R'$  with respect to the  $x$ -axis. This point is  $R$  and it is defined to be  $R = P + Q$ .



# Group Structure in Elliptic Curves

## Doubling

Given one point  $Q$  over an elliptic curve  $E$ , the *double*  $2Q$  is defined with the following algorithm:

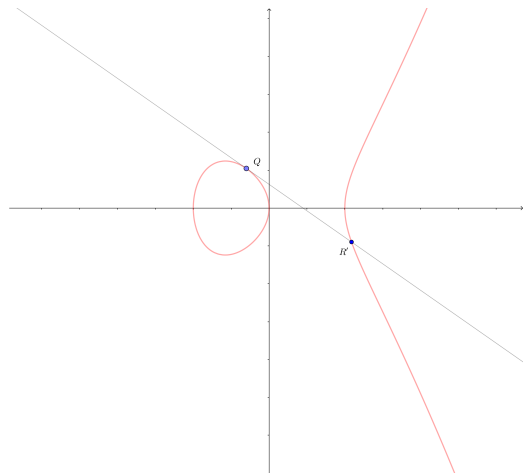


# Group Structure in Elliptic Curves

## Doubling

Given one point  $Q$  over an elliptic curve  $E$ , the *double*  $2Q$  is defined with the following algorithm:

- Draw the tangent line through  $Q$ . This line will intercept the curve  $E$  in a second point  $R'$ .

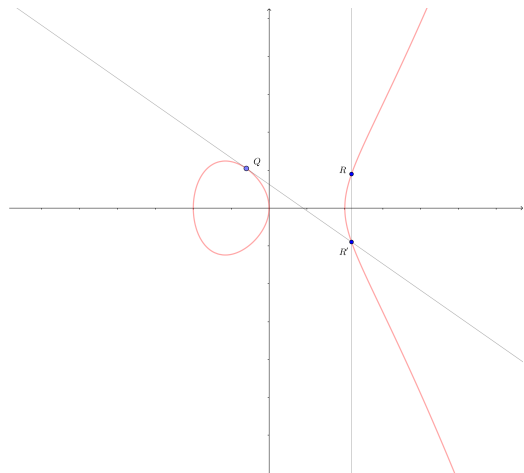


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- Draw the tangent line through  $Q$ . This line will intercept the curve  $E$  in a second point  $R'$ .
- Draw the symmetric point of  $R'$  with respect to the  $x$ -axis. This point is  $R$  and it is defined to be  $R = 2Q$ .



# Group Structure in Elliptic Curves

## Theorem

Using this definition of point summation  $(E, +)$  is an *Abelian Group*, i.e. given any  $P, Q, R \in E$

- $(P + Q) + R = P + (Q + R)$  (*associativity*),
- $P + \mathcal{O} = \mathcal{O} + P = P$  (*identity element*),
- $-P \in E$  such that  $P + (-P) = \mathcal{O}$  (*inverse element*),
- $P + Q = Q + P$  (*commutativity*).

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## Order

The *Order* of a point  $P \in E$  is the smallest positive integer  $k$  such that

$$kP = \mathcal{O}.$$

# Elliptic Curve Discrete Logarithm Problem (ECDLP)

## ECDLP

Given an elliptic curve  $E$  defined over a finite field  $\mathbb{F}_q$ , a point  $P \in E$  and another point  $Q$  which is a multiple of  $P$ , find  $k \in \mathbb{N}^+$  such that  $Q = kP$ .

The number  $k$  is the *discrete logarithm* of  $Q$  to the base  $P$  and it is denoted as  $\log_P Q = k$ .

Given:

- $\mathbb{F}_q$ , a finite field,
- $E$ , an elliptic curve over  $\mathbb{F}_q$ ,
- $P$ , a base point of  $E$  (usually with big order),
- $Q$ , a multiple of  $P$ .



Find  $k \in \mathbb{N}^+$  such that  $Q = k \cdot P$ .

# Elliptic Curve Cryptography

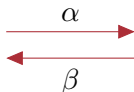
## Elliptic Curve Diffie-Hellman - ECDH

### Public Parameters

- $E$ , an elliptic curve over  $\mathbb{F}_q$ ,
- $P$ , a base point of  $E$ ,
- $N$ , the order of  $P$ .

### Alice

- Generates a secret random number  $a \in \mathbb{Z}_N$ .
- Computes  $\alpha = aP$  and sends it to Bob.
- Computes  $\gamma = a\beta = abP$ .



### Bob

- Generates a secret random number  $b \in \mathbb{Z}_N$ .
- Computes  $\beta = bP$  and sends it to Alice.
- Computes  $\gamma = b\alpha = baP$ .

# Elliptic Curve Cryptography

## Elliptic Curve Digital Signature Algorithm - ECDSA

Suppose Bob wants to send a signed message to Alice.

### Public Parameters

- $E$ , an elliptic curve over  $\mathbb{F}_q$ ,
- $P$ , a base point of  $E$ ,
- $N$ , the order of  $P$ ,
- $m$ , the message to be signed,
- $h$ , an hash function.

### Key Generation - Bob

- Chooses a secret random number  $k \in \mathbb{Z}_N$ . This is the *secret key*.
- Computes  $Q = kP = (x_1, x_2)$ . This is the *public key*.



# Elliptic Curve Cryptography

## Elliptic Curve Digital Signature Algorithm - ECDSA

Suppose Bob wants to send a signed message to Alice.

### Signature Generation - Bob

- Computes the hash of the message  $e = h(m)$ .
- Generates a random integer  $t \in \mathbb{Z}_N$ .
- Computes  $r \equiv x_1 \pmod{N}$ .
- Computes  $s \equiv t^{-1}(e + rk) \pmod{N}$ .
- The pair  $(r, s)$  is the *signature*.

# Elliptic Curve Cryptography

## Elliptic Curve Digital Signature Algorithm - ECDSA

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- Computes  $s \equiv t^{-1}(e + rk) \pmod N$ .
- The pair  $(r, s)$  is the *signature*.

### Signature Verification - Alice

- Computes the hash of the message  $e = h(m)$ .
- Computes  $u \equiv es^{-1} \pmod N$  and  $v \equiv rs^{-1} \pmod N$ .
- Computes the point  $(x_2, y_2) = uP + vQ$ .
- If  $r \equiv x_2 \pmod N$ , then the signature is *valid*.

# General attacks on ECDLP

## Baby step - Giant step

### Idea

If we fix  $m \geq \lceil \sqrt{N} \rceil$ , we can write  $k = j_0m + i_0$ , with  $0 \leq i_0, j_0 < m$ . So  $Q = kP = (j_0m + i_0)P = j_0mP + i_0P$ , therefore

$$Q - j_0mP = i_0P.$$

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### Algorithm - BSGS

- Fix an integer  $m \geq \lceil \sqrt{N} \rceil$ .
- Store a list of  $iP$  for  $0 \leq i < m$  (*Baby Step*).
- Compute  $Q - jmP$  for  $0 \leq j < m$  until one of them matches an element of the stored list (*Giant Step*).
- If  $i_0P = Q - j_0mP$ , then  $k \equiv i_0 + j_0m \pmod{N}$ .

# General attacks on ECDLP

## Pollard's $\rho$

### Idea

Suppose there exists a pseudorandom function  $f : E \rightarrow E$  and define an initial random point  $R_0 = a_0P + b_0Q \in E$ . It is possible to define the sequence

$$f(R_i) = R_{i+1}.$$

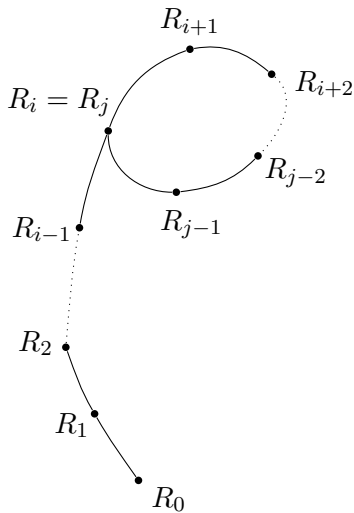
Since  $E$  is a finite group, there exist  $i < j$  such that  $R_i = R_j$ . Therefore, the period of the sequence  $R_i$  is a divisor of  $j - i$ .

So if

$$a_iP + b_iQ = R_i = R_j = a_jP + b_jQ,$$

then

$$k \equiv \frac{a_j - a_i}{b_i - b_j} \pmod{N}.$$



# General attacks on ECDLP

## Pollard's $\rho$

### Algorithm - Pollard's $\rho$

- Define a random point  $R_0 \in E$ .
- Compute  $R_i$  and  $R_{2i}$  for  $i = 1, 2, \dots$
- If  $R_i = R_{2i}$ , then  $k = \gcd(N, i)$ .

### Remark

*To compute the points for the algorithm, it is enough to store just one pair of the shape  $(R_i, R_{2i})$  at each iteration, since  $R_{i+1} = f(R_i)$  and  $R_{2(i+1)} = f(f(R_{2i}))$ .*

# General attacks on ECDLP

## Silver-Pohlig-Hellman

### Idea

If  $N$  is a composite number of the shape

$$N = \prod_i q_i^{e_i},$$

with  $q_i$  prime numbers and  $e_i \in \mathbb{N}^+$ , it is possible to solve DLP for each  $q_i^{e_i}$  and then combine the results together to find a solution for DLP modulo  $N$ .

For each  $q^e$  dividing  $N$ ,  $k$  can be written as  $k \equiv k_0 + k_1q + \dots + k_{e-1}q^{e-1} \pmod{q^e}$ . The aim of the algorithm is therefore to recover  $k_0, k_1, \dots, k_{e-1}$  for each  $q^e$ .

# Semaev's Summation Polynomials

## Summation Polynomials

Let  $E(\mathbb{F}_q)$  be an elliptic curve. For any  $n \geq 2$ , the  *$n$ -th summation polynomial*  $f_n(X_1, \dots, X_n)$  is defined such that given  $x_1, x_2, \dots, x_n \in \overline{\mathbb{F}_q}$  (the algebraic closure of  $\mathbb{F}_q$ ), then  $f_n(x_1, x_2, \dots, x_n) = 0$  if and only if there exist  $y_1, y_2, \dots, y_n \in \overline{\mathbb{F}_q}$  such that  $(x_i, y_i) \in E(\overline{\mathbb{F}_q})$  and  $(x_1, y_1) + (x_2, y_2) + \dots + (x_n, y_n) = \mathcal{O}$ .



# Semaev's Summation Polynomials

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## Theorem

- The 2-nd summation polynomial is  $f_2(X_1, X_2) = X_1 - X_2$ .
- The 3-rd summation polynomial is  $f_3(X_1, X_2, X_3) = (X_1 - X_2)^2 X_3^2 - 2((X_1 + X_2)(X_1 X_2 + A) + 2B) X_3 + ((X_1 X_2 - A)^2 - 4B(X_1 + X_2))$ .
- For any  $n \geq 4$  and  $n - 3 \geq k \geq 1$ , the  $n$ -th summation polynomial is  $f_n(X_1, X_2, \dots, X_n) = \text{Res}_X (f_{n-k}(X_1, \dots, X_{n-k-1}, X), f_{k+2}(X_{n-k}, \dots, X_n, X))$ .

# Anomalous Curves

## Anomalous Curve

An elliptic curve over  $\mathbb{F}_p$  is called *anomalous* if  $|E(\mathbb{F}_p)| = p$ .

In 1998 Satoh, Araki and in 1999 Smart showed an algebraic attack to ECDLP over anomalous curves which involves the use of  $p$ -adic fields  $\mathbb{Q}_p$ .

## Idea

Since  $p$  is a prime number, the group  $E(\mathbb{F}_p)$  is isomorphic to  $\mathbb{Z}_p$  and it is possible to define explicitly the isomorphism  $\psi : E(\mathbb{F}_p) \rightarrow \mathbb{Z}_p$ . The ECDLP over  $E(\mathbb{F}_p)$  becomes: let  $a, b \in \mathbb{Z}_p$  be such that  $b$  is a multiple of  $a$  modulo  $p$ . The problem is to find  $k \equiv ba^{-1} \pmod{p}$ , which is easy to compute using Euclid's extended algorithm.

In 1998 Semaev proved independently the same result, from a geometric point of view.

# Fault Attacks

## Chosen Input Point Attack

### Addition Formulas

Let  $P = (x_P, y_P)$  and  $Q = (x_Q, y_Q)$  be two points on the elliptic curve  $E : y^2 = x^3 + Ax + B$ , then  $P + Q = (\bar{x}, \bar{y})$ , where

$$\bar{x} = \lambda^2 - x_P - x_Q \quad \bar{y} = \lambda(x_P - \bar{x}) - y_P,$$

with

$$\lambda = \begin{cases} \frac{y_P - y_Q}{x_P - x_Q} & \text{if } P \neq Q, \\ \frac{3x_P^2 + A}{2y_P} & \text{if } P = Q. \end{cases}$$

### Remark

*The sum does NOT depend on  $B$ .*

# Fault Attacks

## Chosen Input Point Attack

### Idea

Suppose a protocol involves an elliptic curve  $E : y^2 = x^3 + Ax + B$ . Let  $P = (x_P, y_P)$  be a point on another curve  $E' : y^2 = x^3 + Ax + C$ , with  $C \neq B$ , such that the order  $t$  of  $P$  is small on  $E'$  in order to compute easily the ECDLP instances in  $\langle P \rangle$ . Then if  $P$  is used as base point for the protocol, the public key will be  $Q = kP$ , but since the ECDLP is easy, it is possible to recover  $k \bmod t$ .

# Faulty implementation of the algorithm

## Fault usage of random parameters

Suppose that in ECDSA  $t$  is fixed for each message. So given two messages  $m_1$  and  $m_2$ , their corresponding sign is  $(r, s_1)$  and  $(r, s_2)$ , where

$$\begin{cases} s_1 \equiv t^{-1}(h(m_1) + rk) \pmod{N} \\ s_2 \equiv t^{-1}(h(m_2) + rk) \pmod{N}. \end{cases}$$

Then,  $t \equiv \frac{h(m_1) - h(m_2)}{s_1 - s_2} \pmod{N}$  and from this it is possible to retrieve

$$k \equiv \frac{s_1 t - h(m_1)}{r} \pmod{N}.$$

## Recap of the attacks

Attack	Complexity	Countermeasure
Brute-force	$O(N)$	Choose a large $N$ .
Baby step-Giant step	$O(\sqrt{N})$ operations and memory usage	Choose a large $N$ .
Pollard's $\rho$	$O(\sqrt{N})$	Choose a large $N$ .
Silver-Pohlig-Hellman	If $N = \prod_i p_i^{e_i}$ , $O(\sum_i e_i(\log N + \sqrt{p_i}))$	Choose a large and prime $N$ .
Summation Polynomials	If $E$ is defined over $\mathbb{F}_q$ , then $O(q^2)$	Choose a large $q$ .
Anomalous Curve Attack	If $ E(\mathbb{F}_p)  = p$ , then $O(\log p)$	Choose a non-anomalous curve.
Chosen Input Point Attack	$O(\log^2 N)$	Check if $P \in E$ .

THANK YOU  
FOR THE ATTENTION!